

# We Still Don't Understand High-Dimensional Bayesian Optimization

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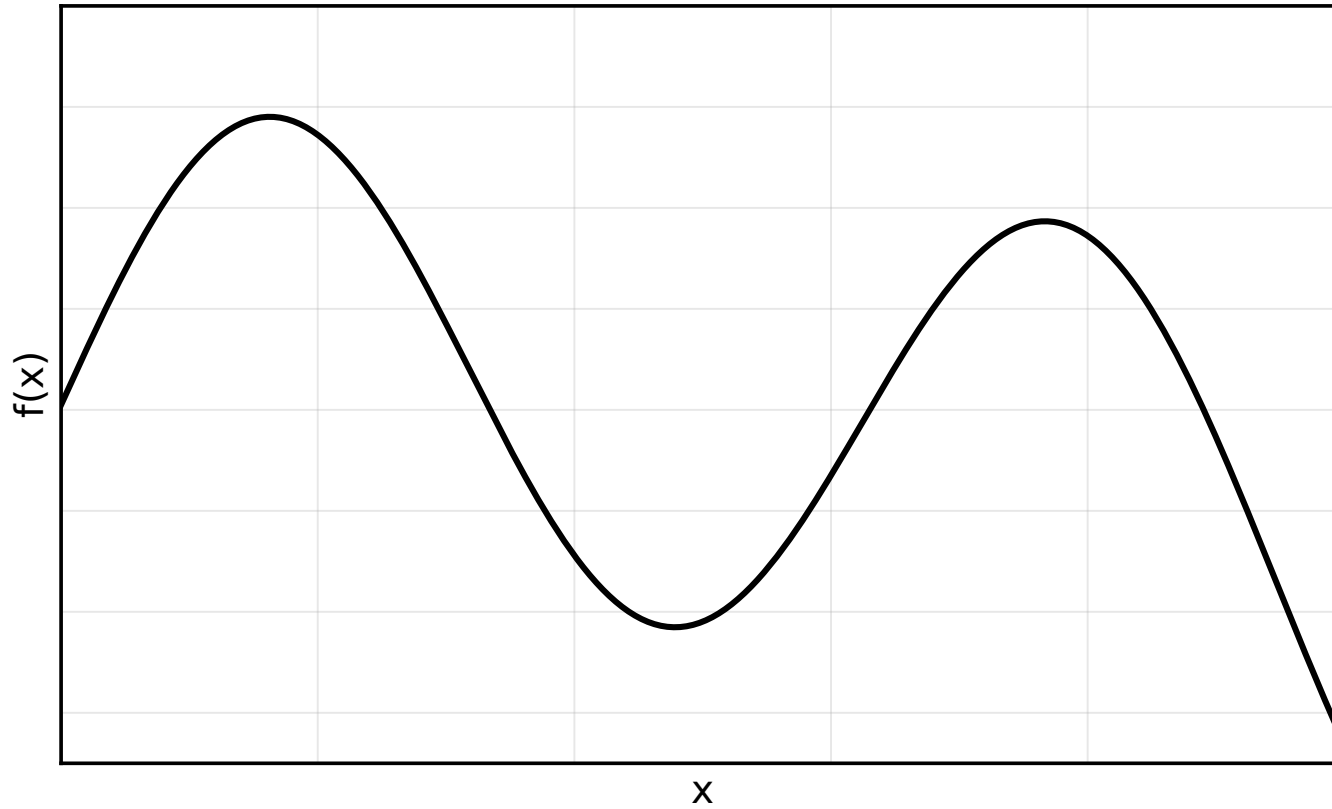
3 May 2026



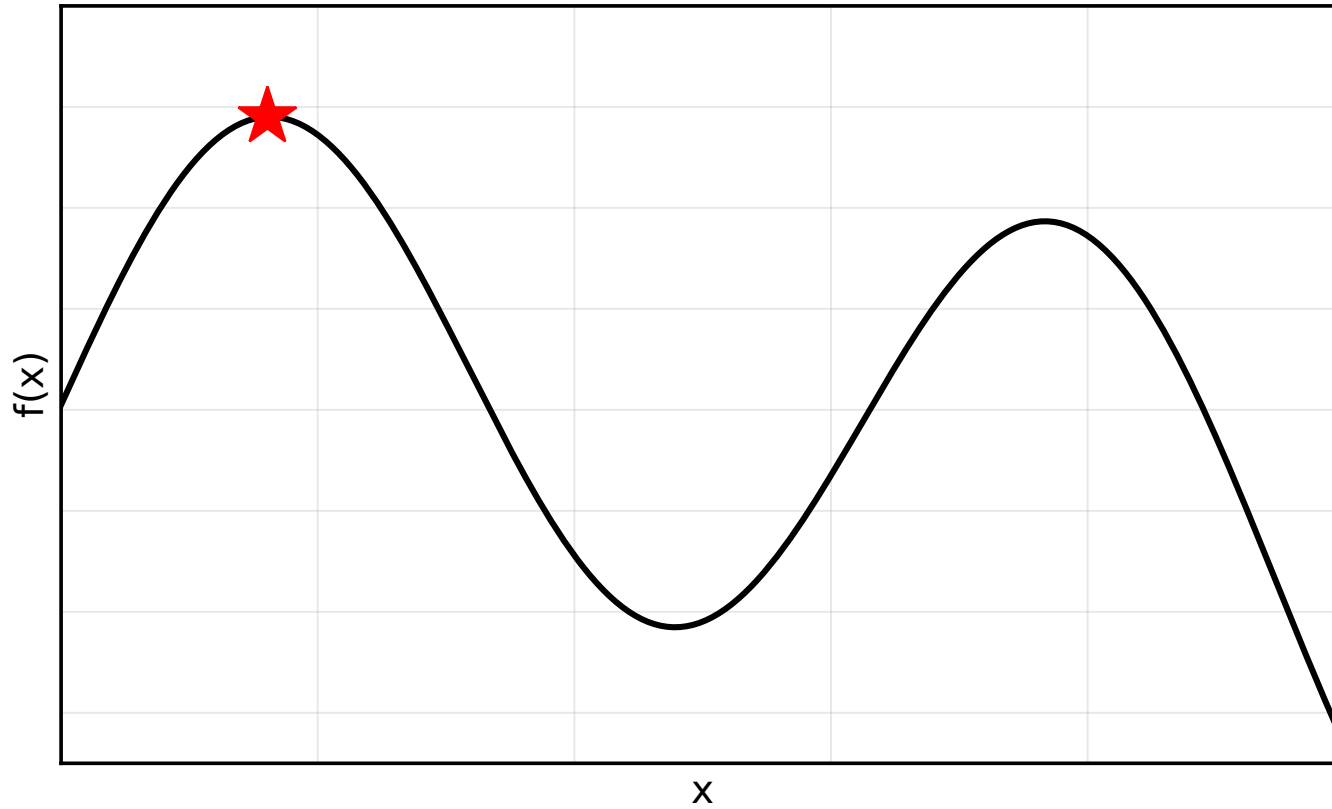
# Content

1. What is Bayesian optimization (BO)?

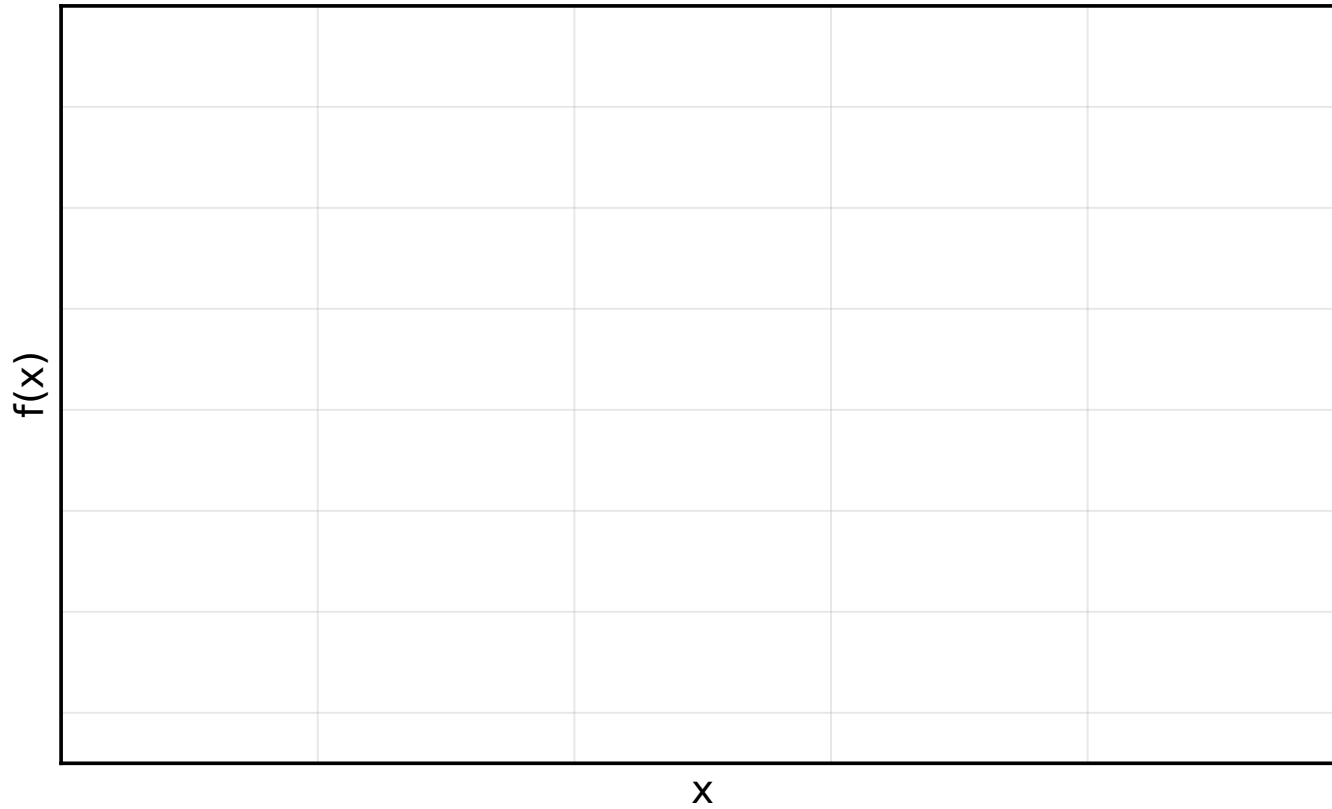
# Bayesian optimization



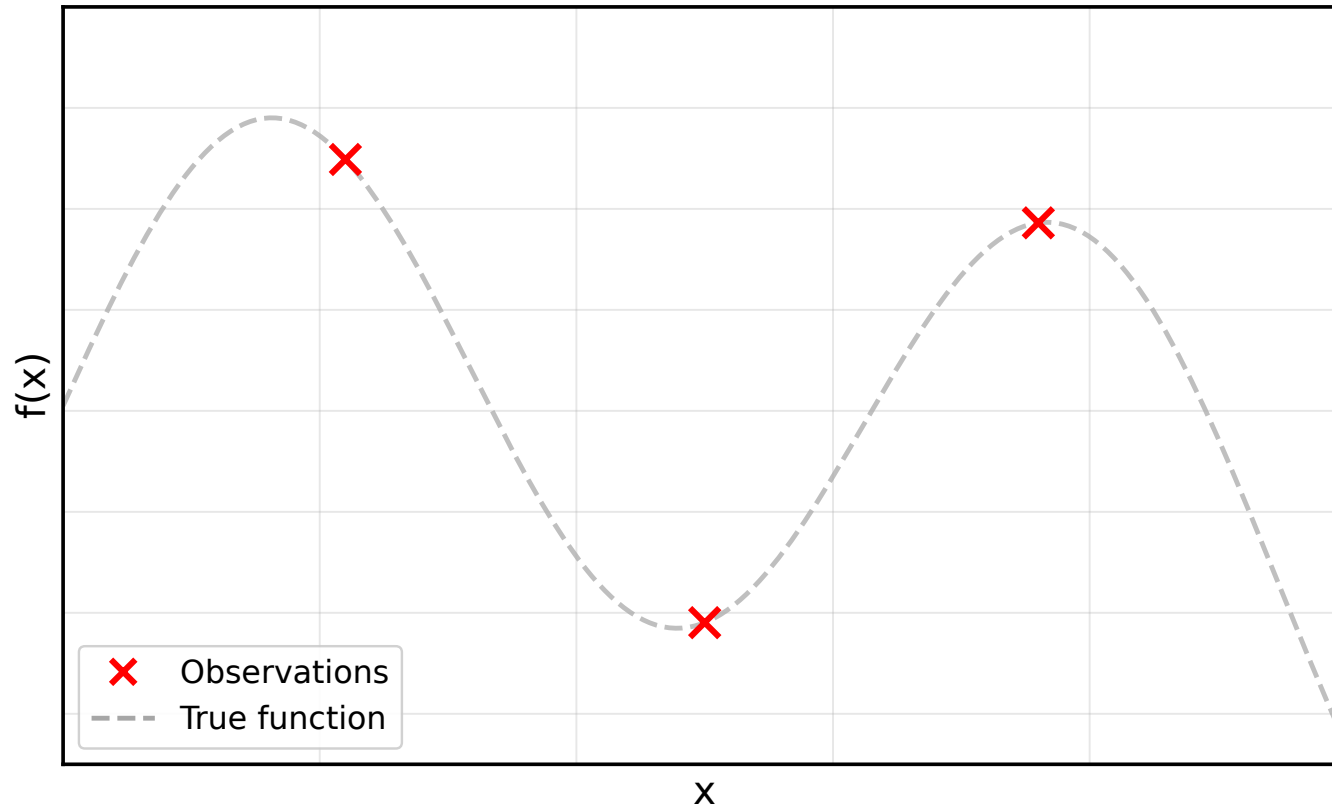
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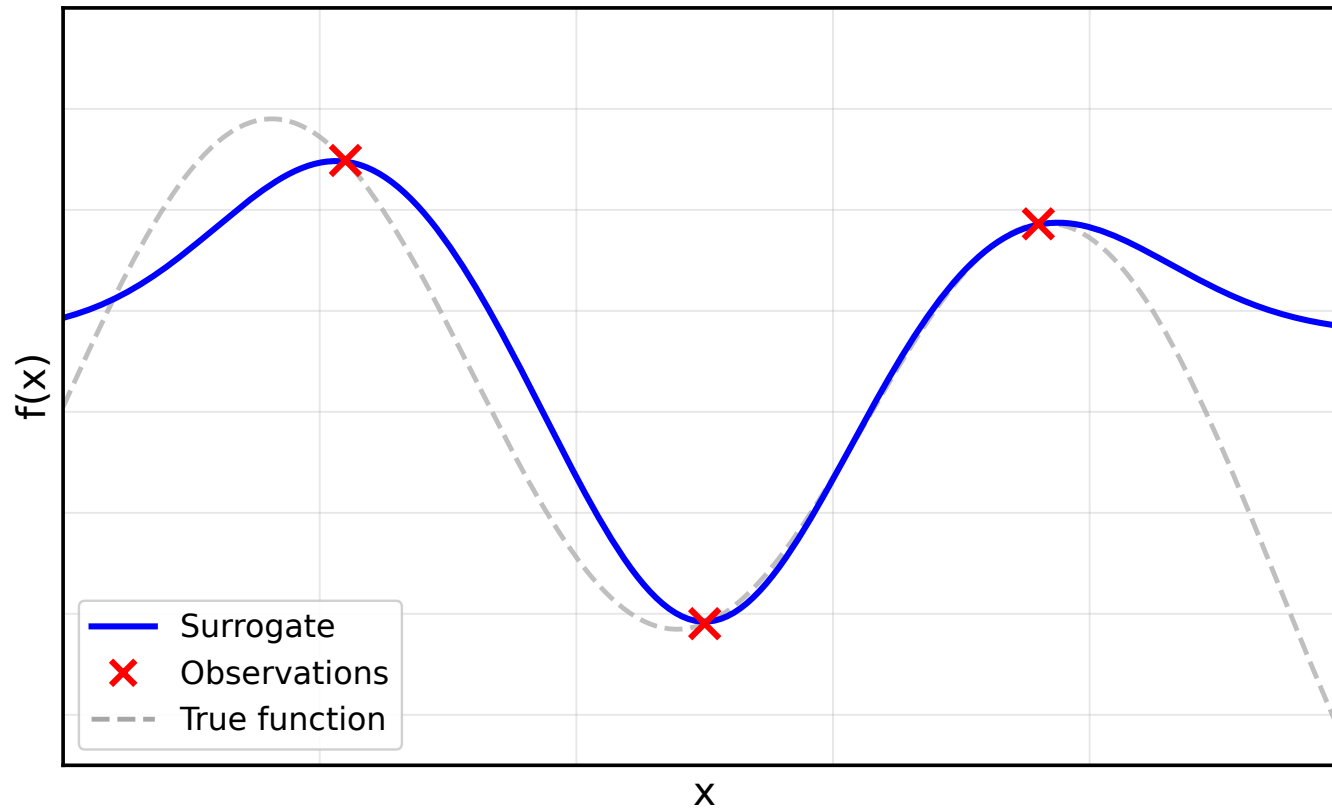
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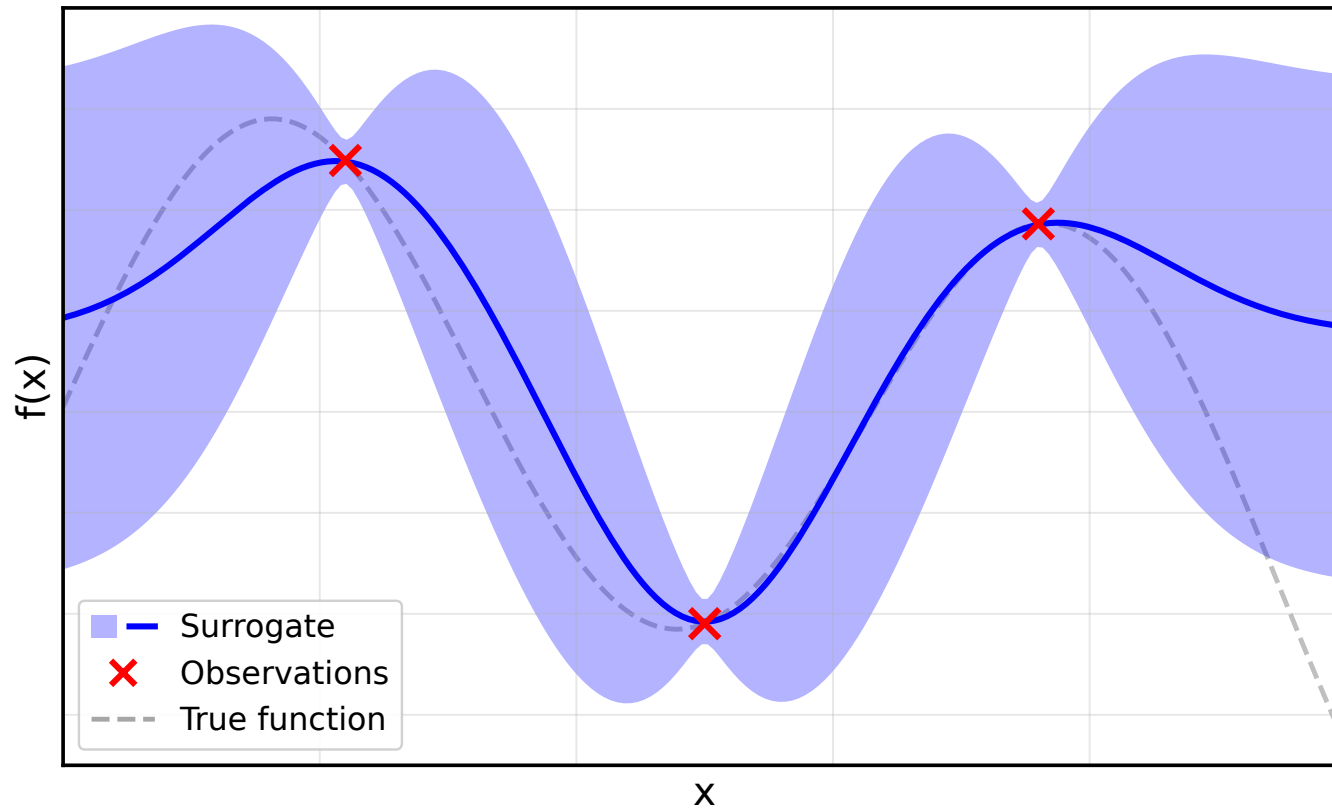
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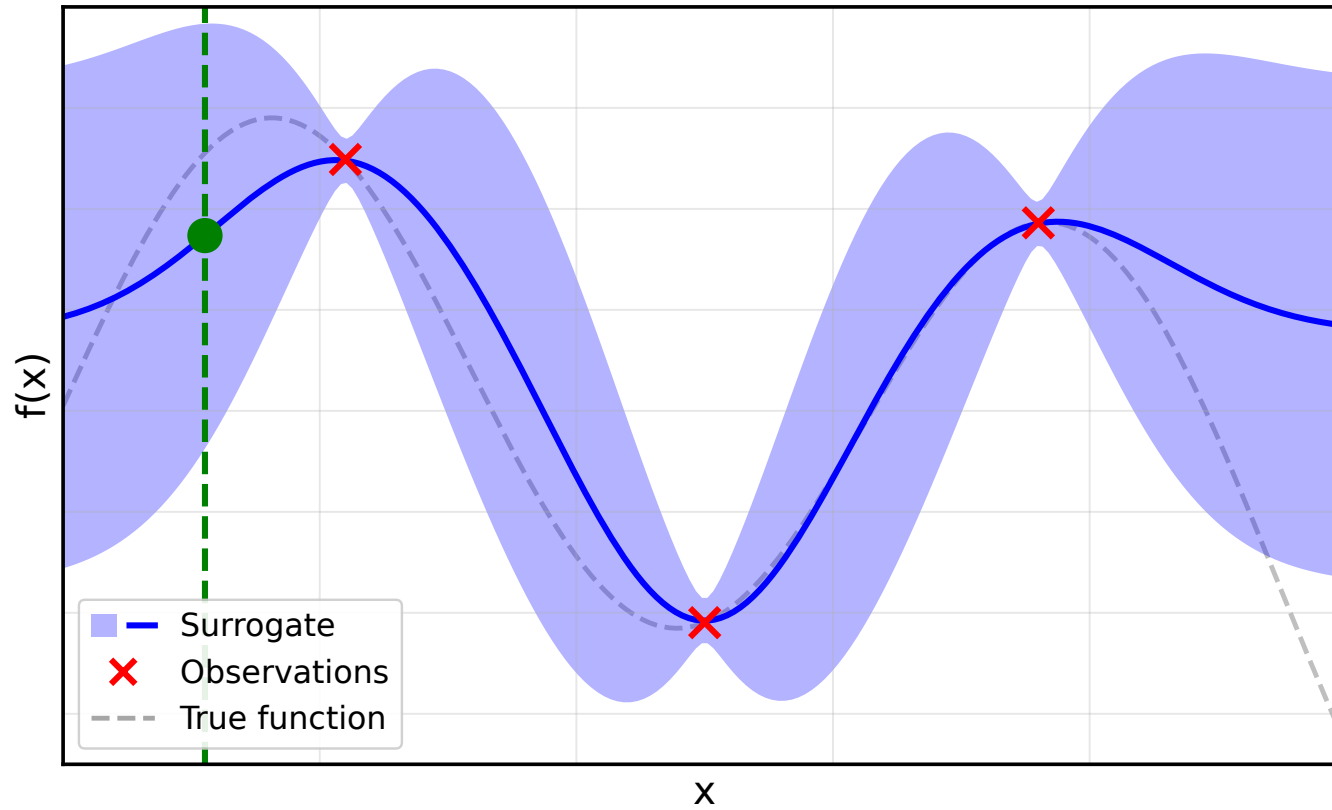
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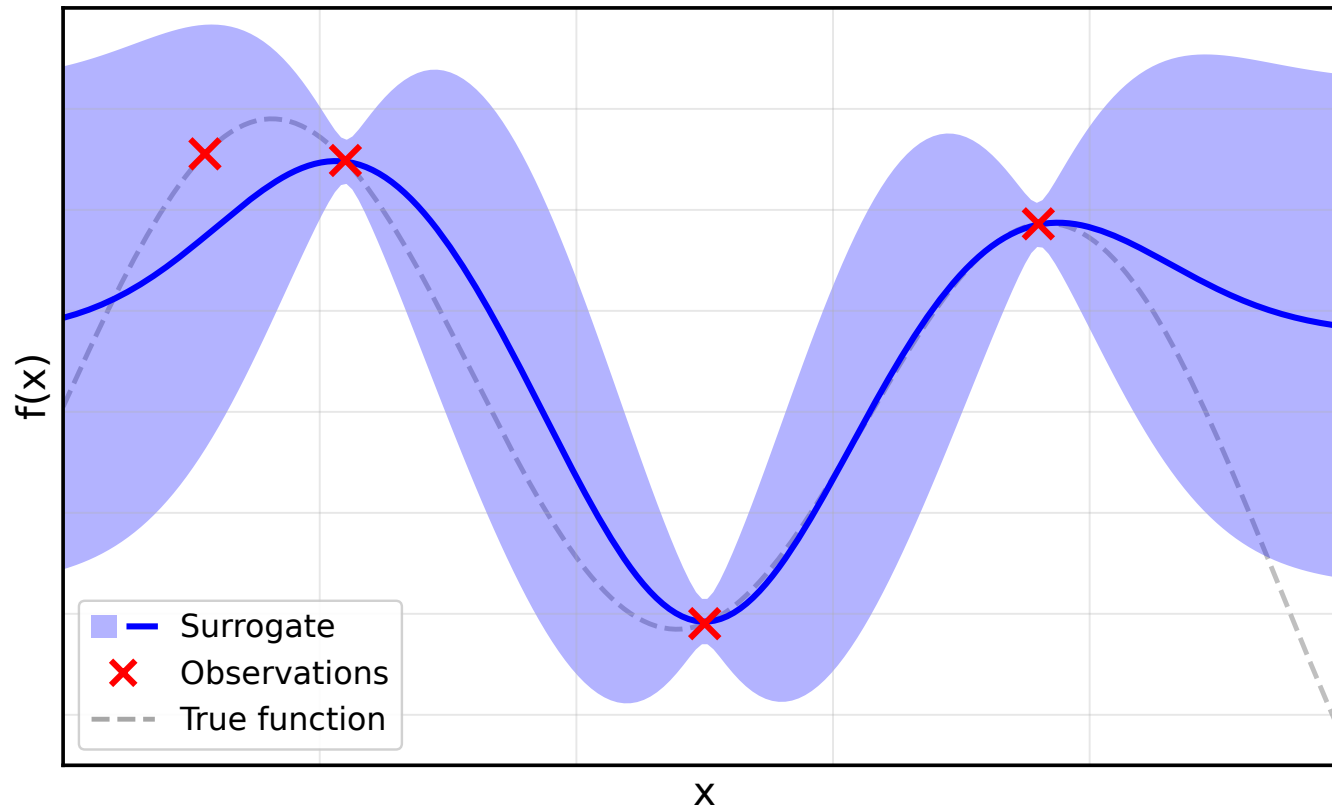
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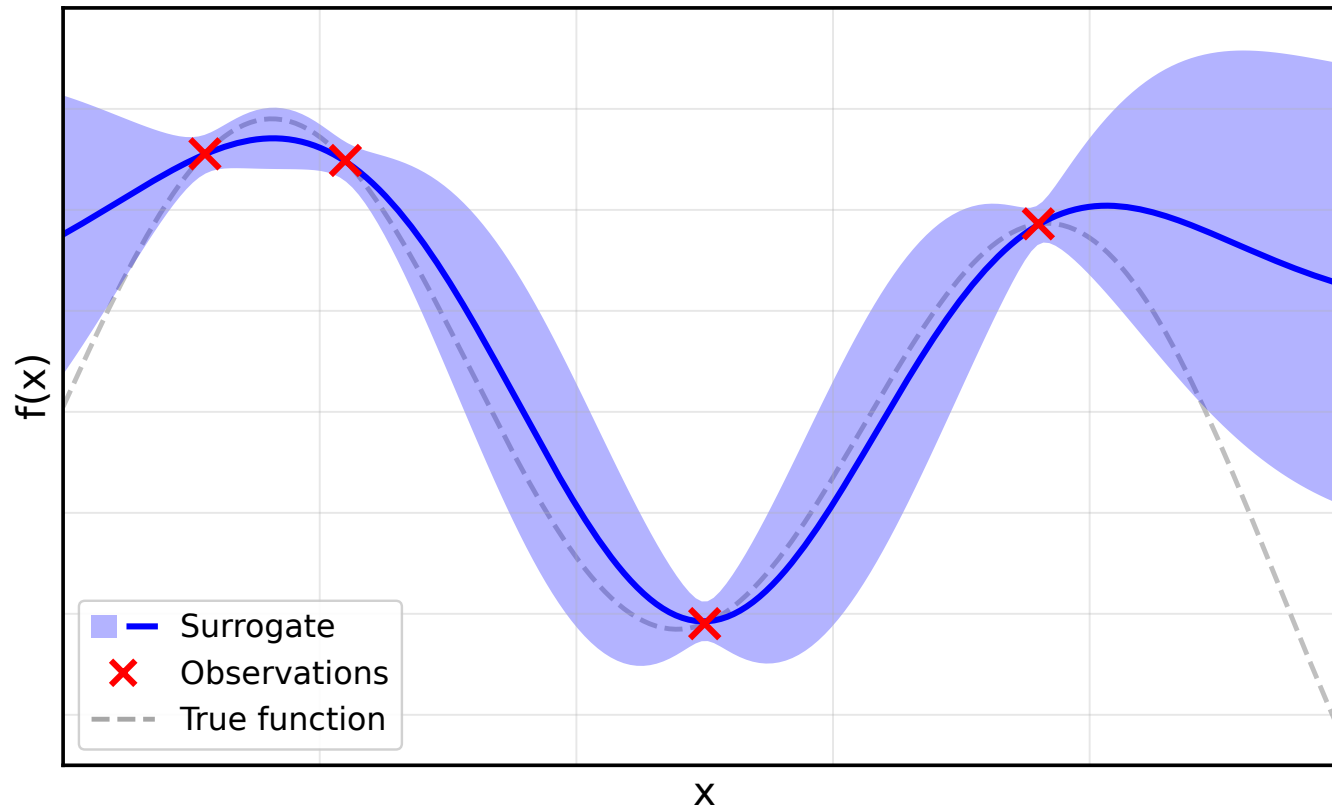
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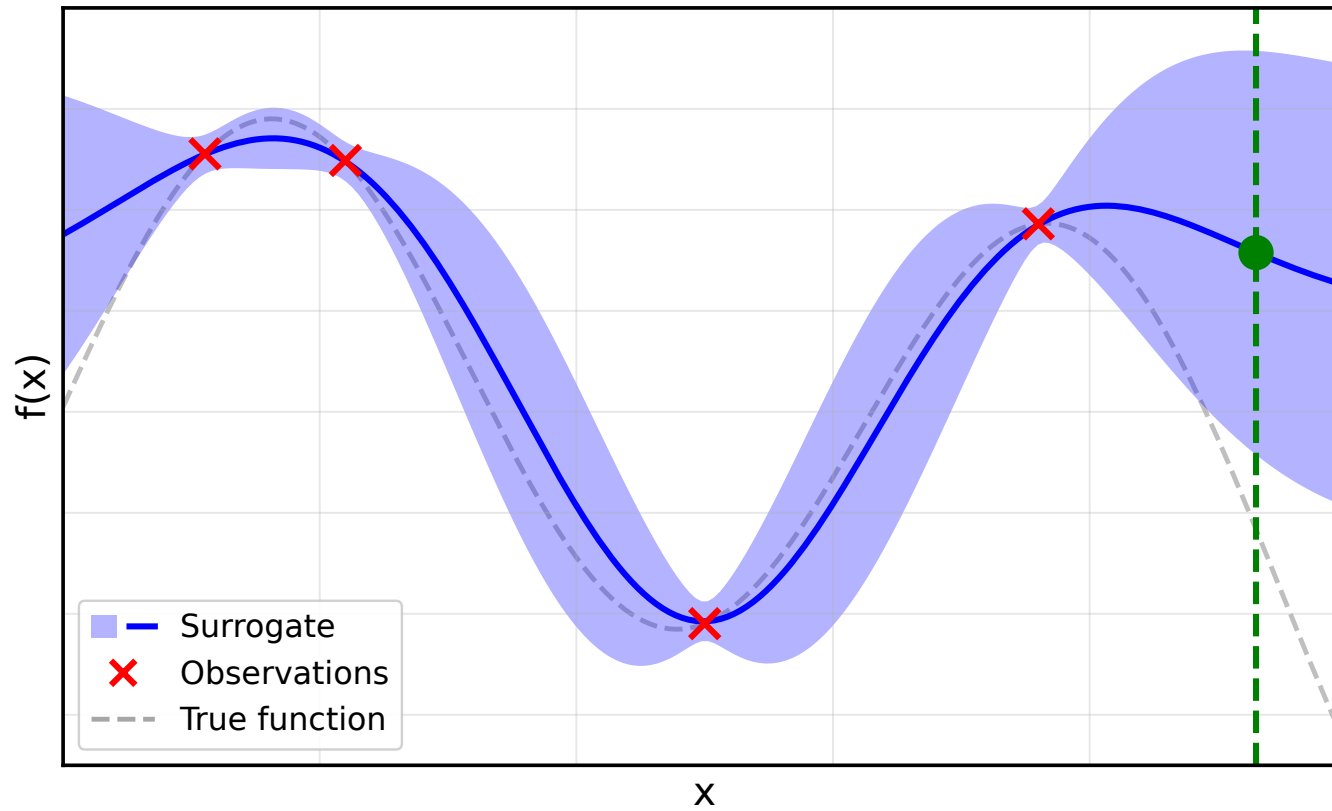
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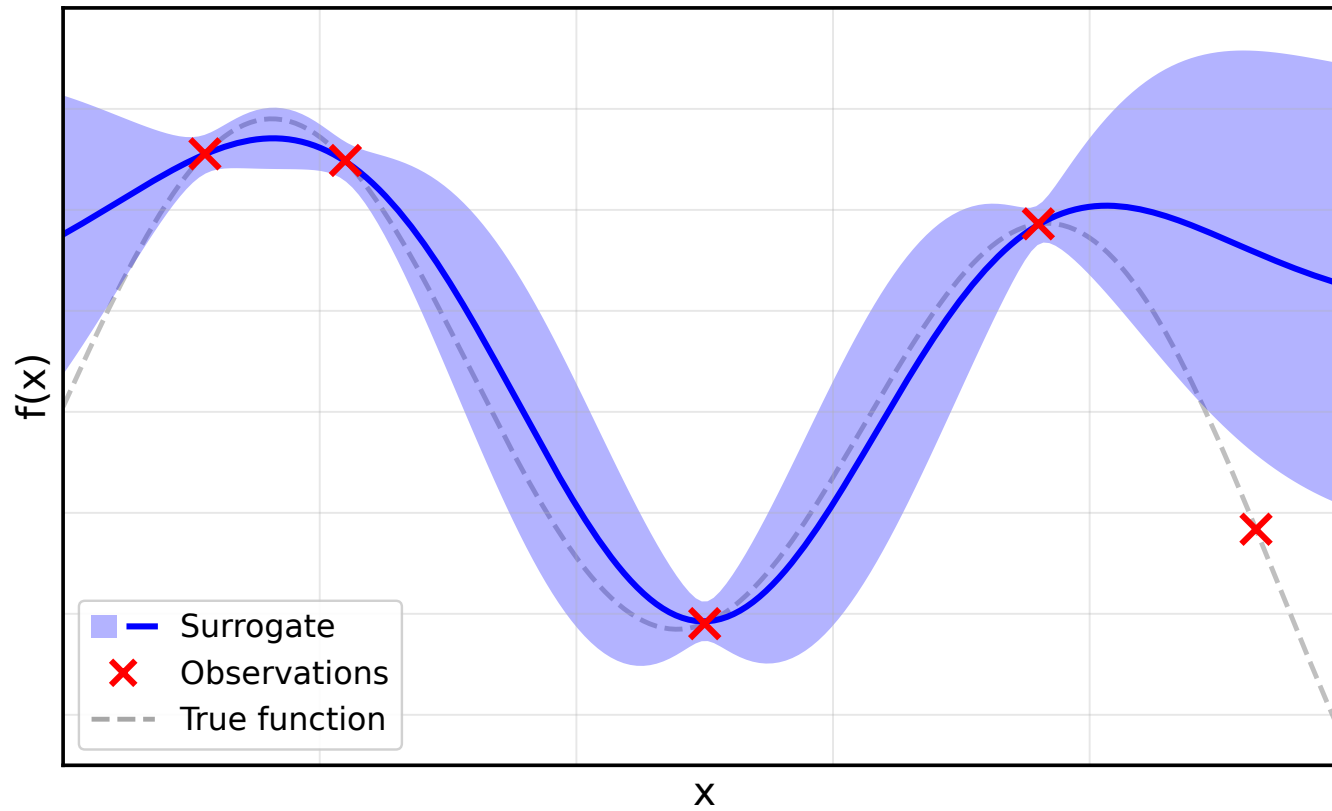
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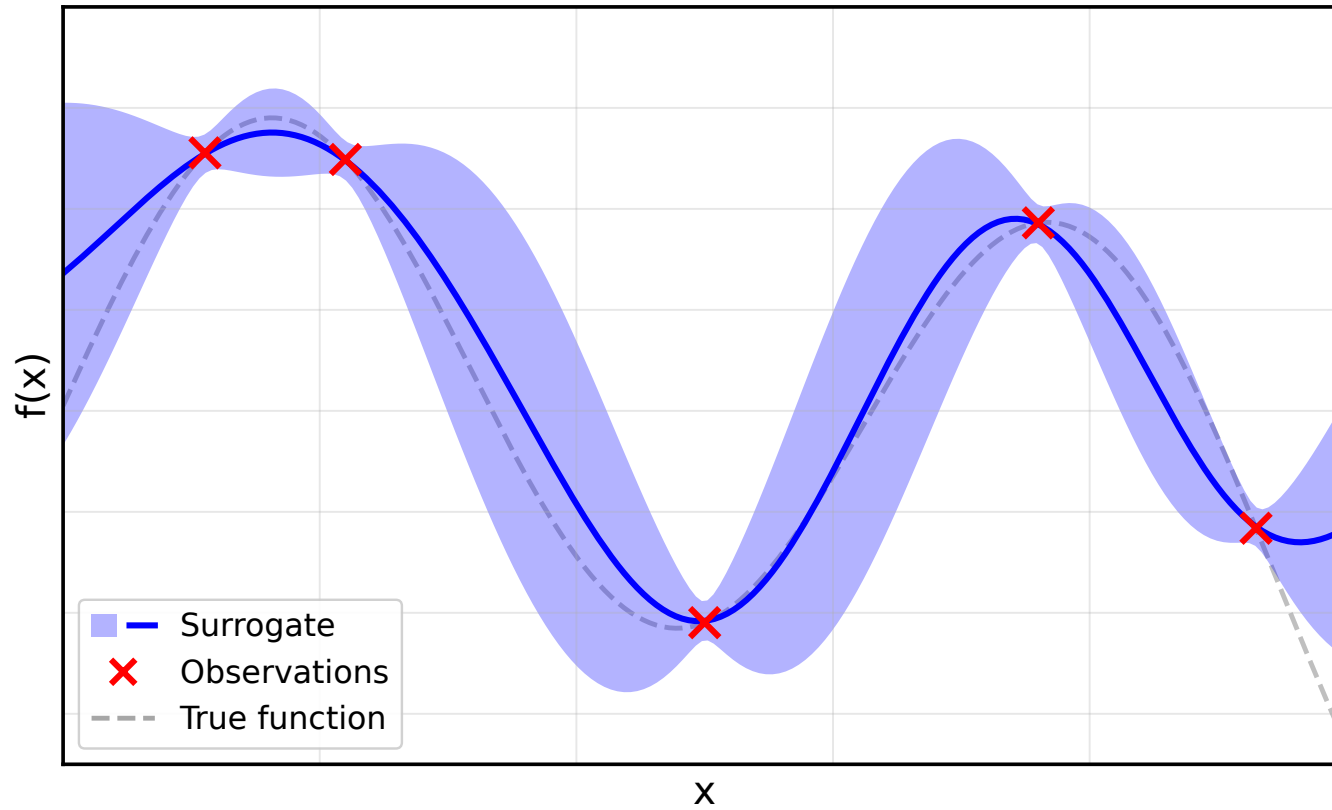
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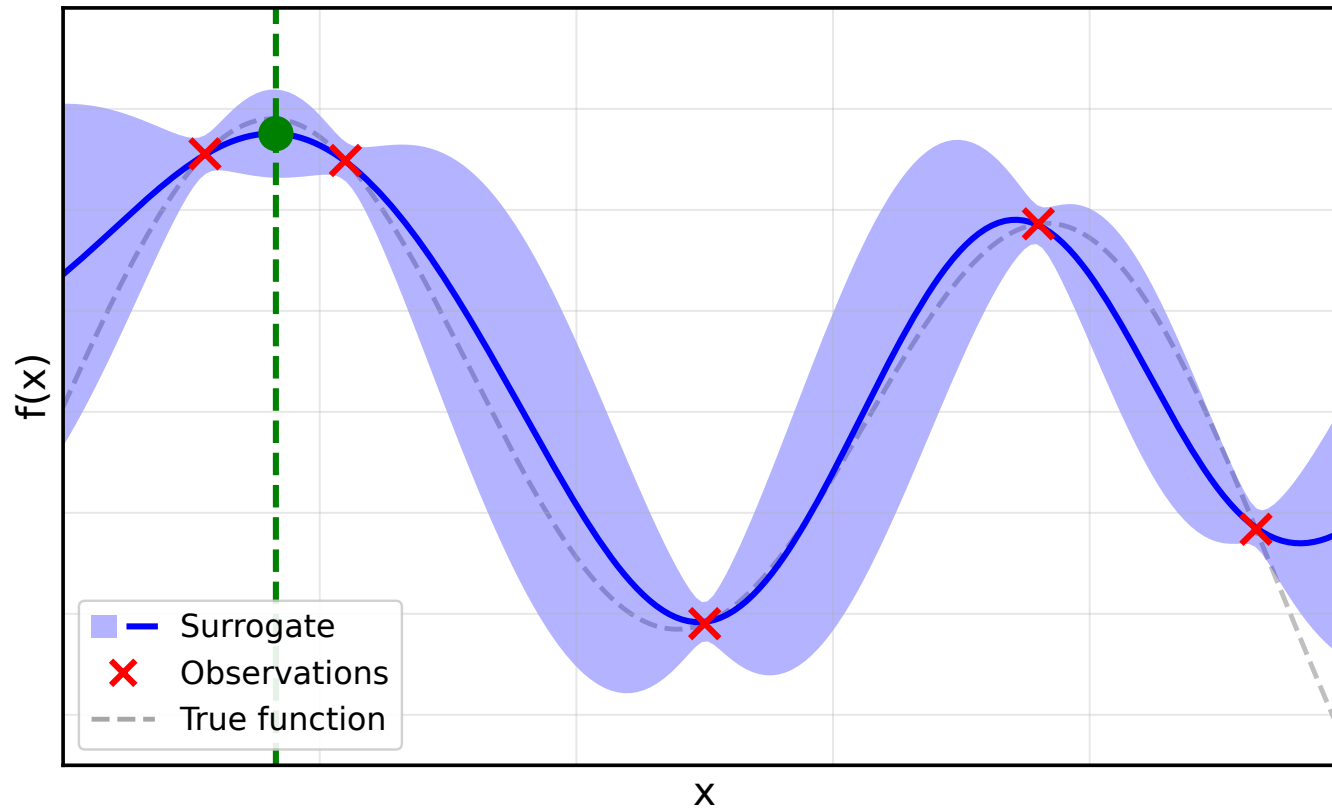
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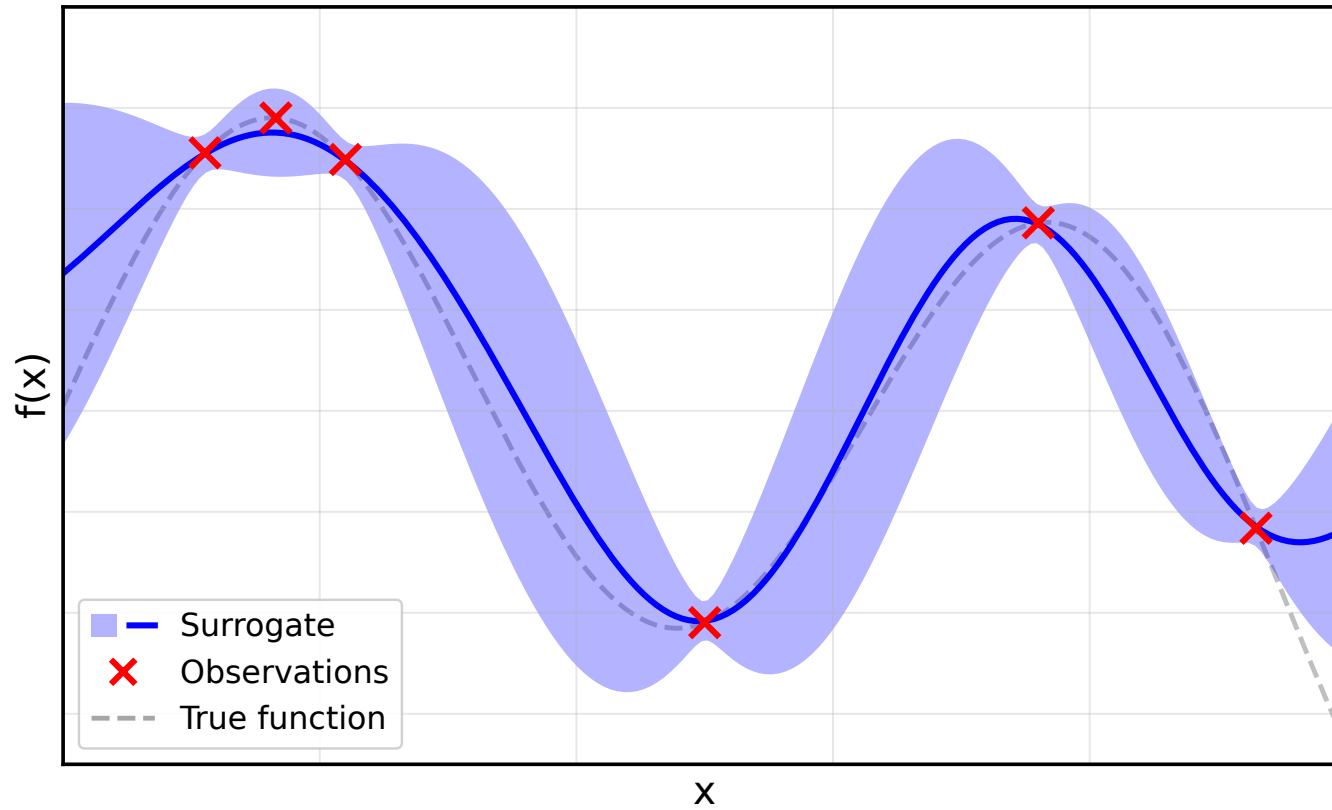
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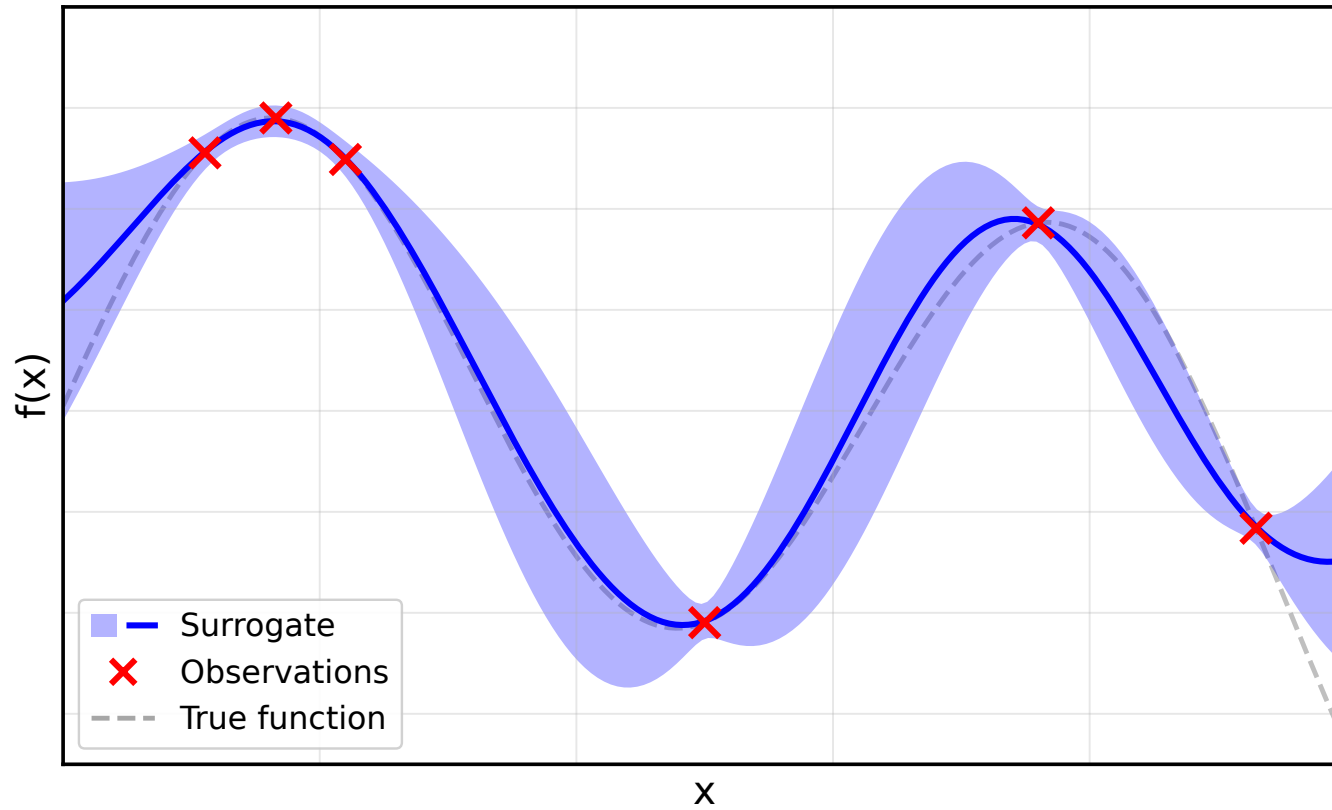
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# Content

1. What is Bayesian optimization (BO)?

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2. What changes in high-dimensional spaces (HDBO)?

# Curse of dimensionality – problem

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GP-UCB simple regret (Srinivas et al., 2010):

$$r_T = \mathcal{O} \left( \sqrt{\frac{\log(T)^{D+1}}{T}} \right)$$

Achieving  $\varepsilon$ -accuracy requires  $T$  growing **exponentially** in  $D$ !

# Curse of dimensionality – solutions

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1. Structural assumptions:

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- trust regions
- random embeddings
- variable selection
- ...

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# Curse of dimensionality – solutions

## 1. Structural assumptions:

- trust regions
- random embeddings
- variable selection
- ...

## 2. Non-linear surrogate (smoother)

# Smother surrogates (“Vanilla BO”)

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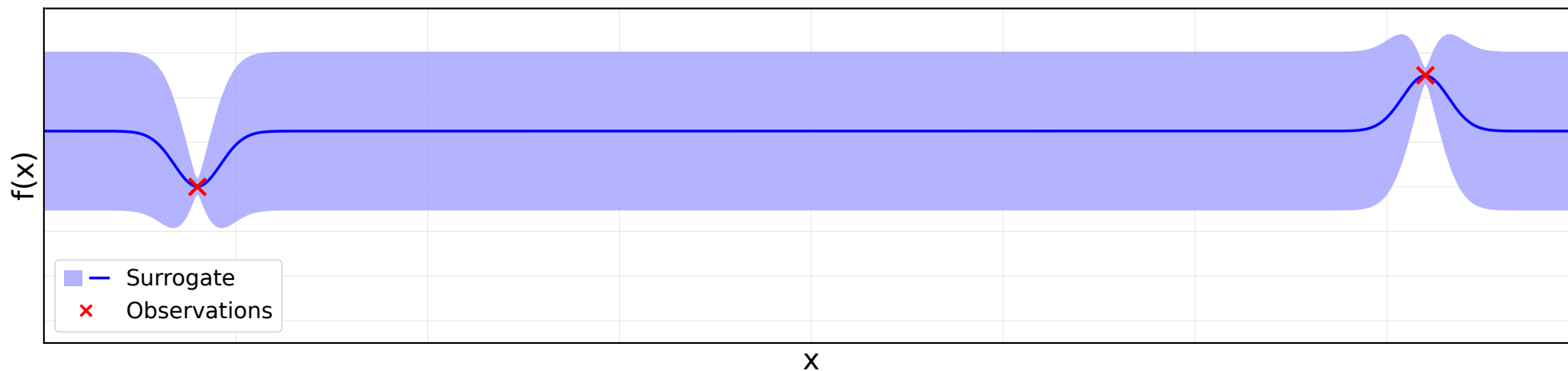
**Vanilla Bayesian Optimization Performs Great in High Dimensions**

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Carl Hvarfner<sup>1</sup> Erik O. Hellsten<sup>1,2</sup> Luigi Nardi<sup>1,2</sup>

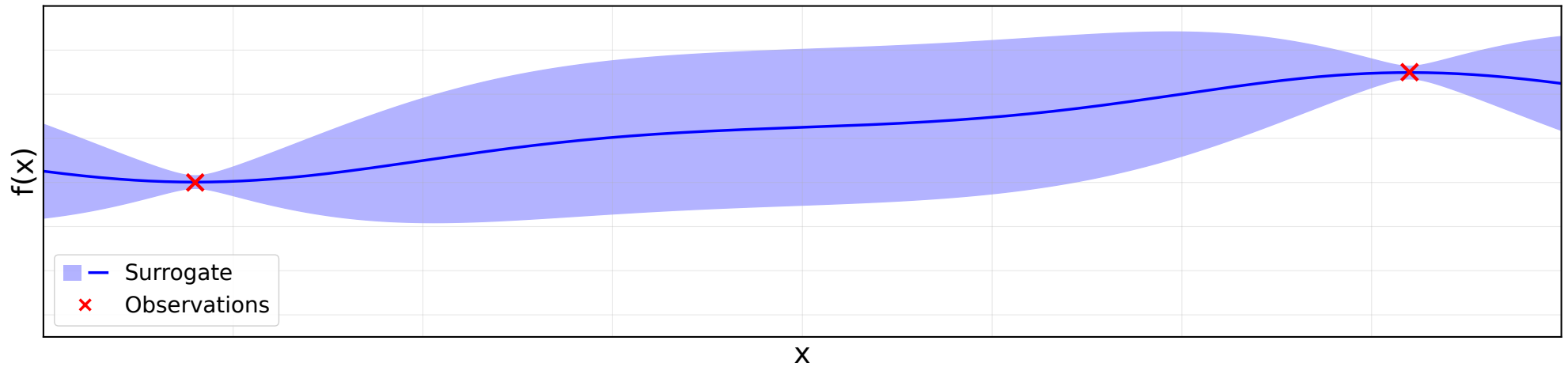
# Smother surrogates (“Vanilla BO”)

$$\text{Cov}[f(\mathbf{x}), f(\mathbf{x}')] \propto \exp\left(-\frac{\|\mathbf{x} - \mathbf{x}'\|^2}{2}\right)$$



# Smother surrogates (“Vanilla BO”)

$$\text{Cov}[f(\mathbf{x}), f(\mathbf{x}')] \propto \exp\left(-\frac{\|\mathbf{x} - \mathbf{x}'\|^2}{2D}\right)$$



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2. What changes in high-dimensional spaces (HDBO)?

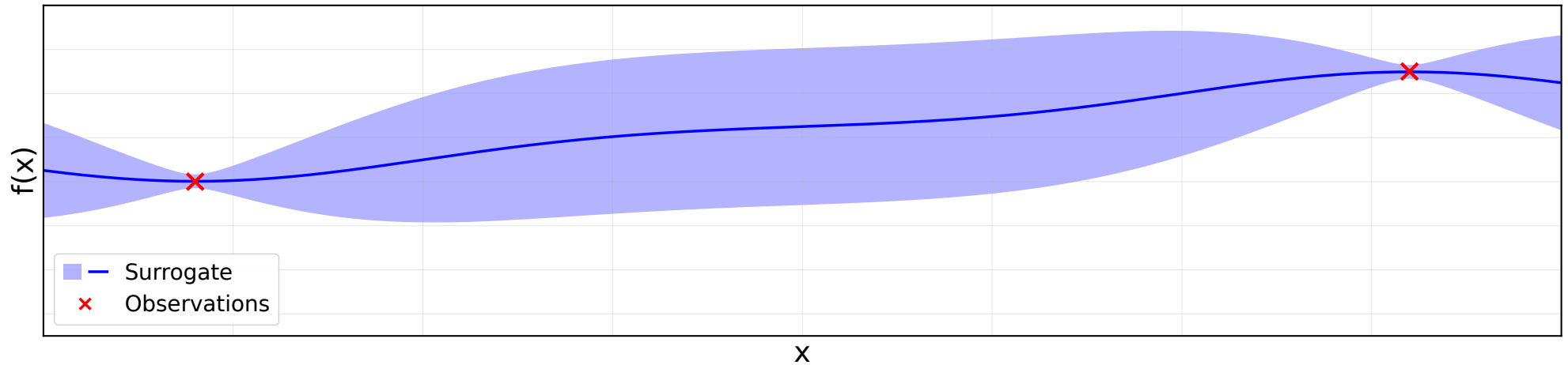
# Content

1. What is Bayesian optimization (BO)?
2. What changes in high-dimensional spaces (HDBO)?
3. Why do we still not understand HDBO?

# Pushing smoothness to the extreme

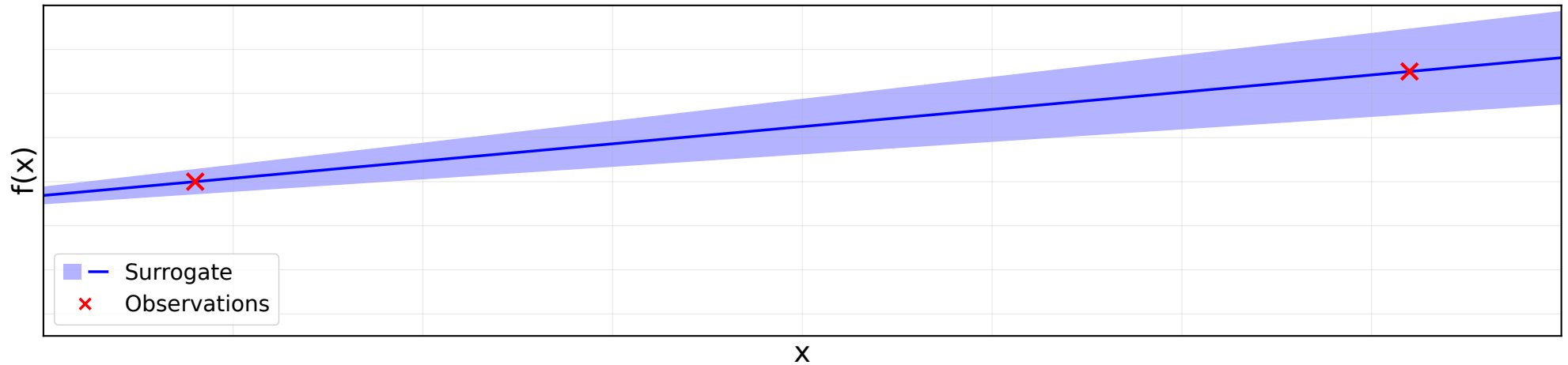
# Pushing smoothness to the extreme

What if we replace the non-linear surrogate...



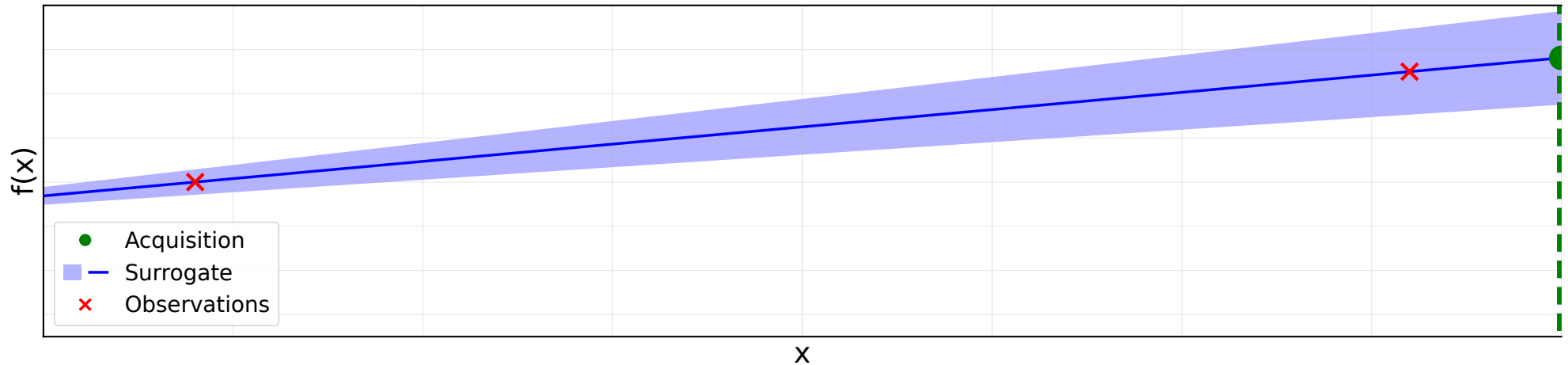
# Pushing smoothness to the extreme

...by a (Bayesian) linear regression?



# Pushing smoothness to the extreme

We always obtain acquisitions on the boundary!

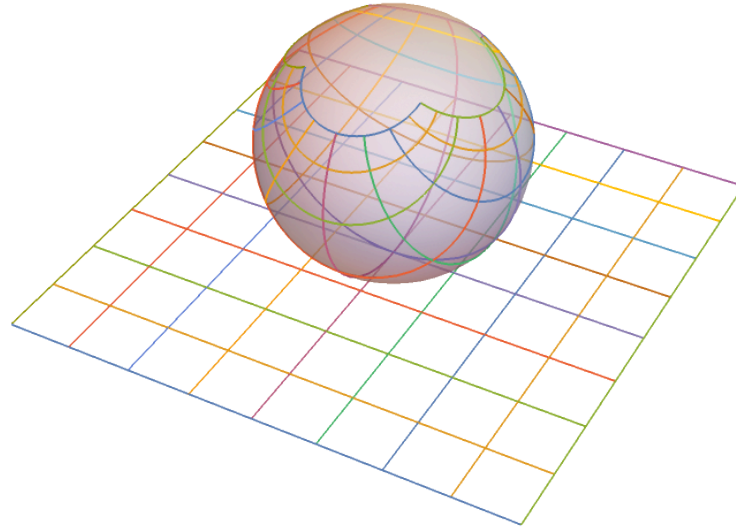


# Pushing smoothness to the extreme

**Theorem 1.** For acquisition functions increasing in posterior mean and variance (e.g. expected improvement), Bayesian linear models will maximize acquisition on the boundary of the search space.

**Spherical projection prevents boundary acquisitions**

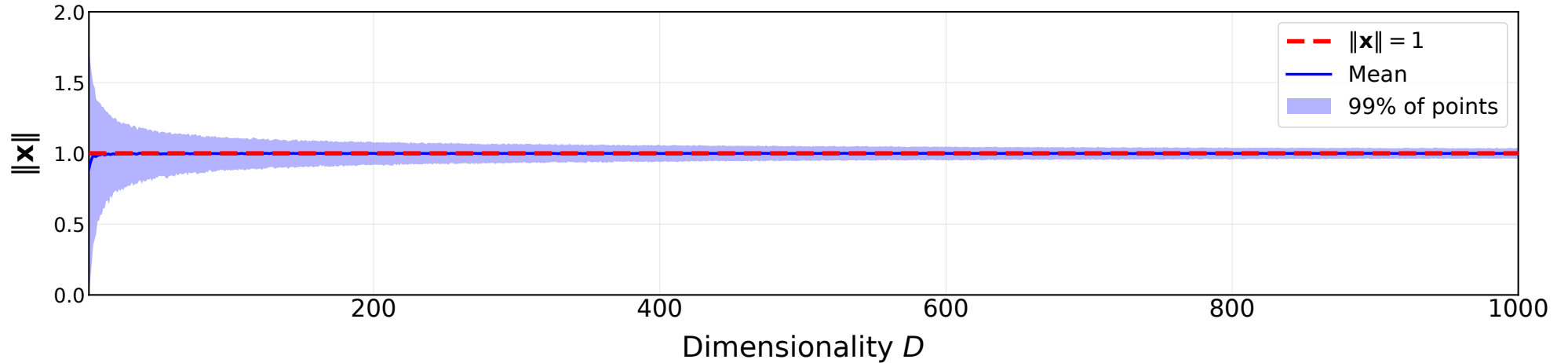
# Spherical projection prevents boundary acquisitions



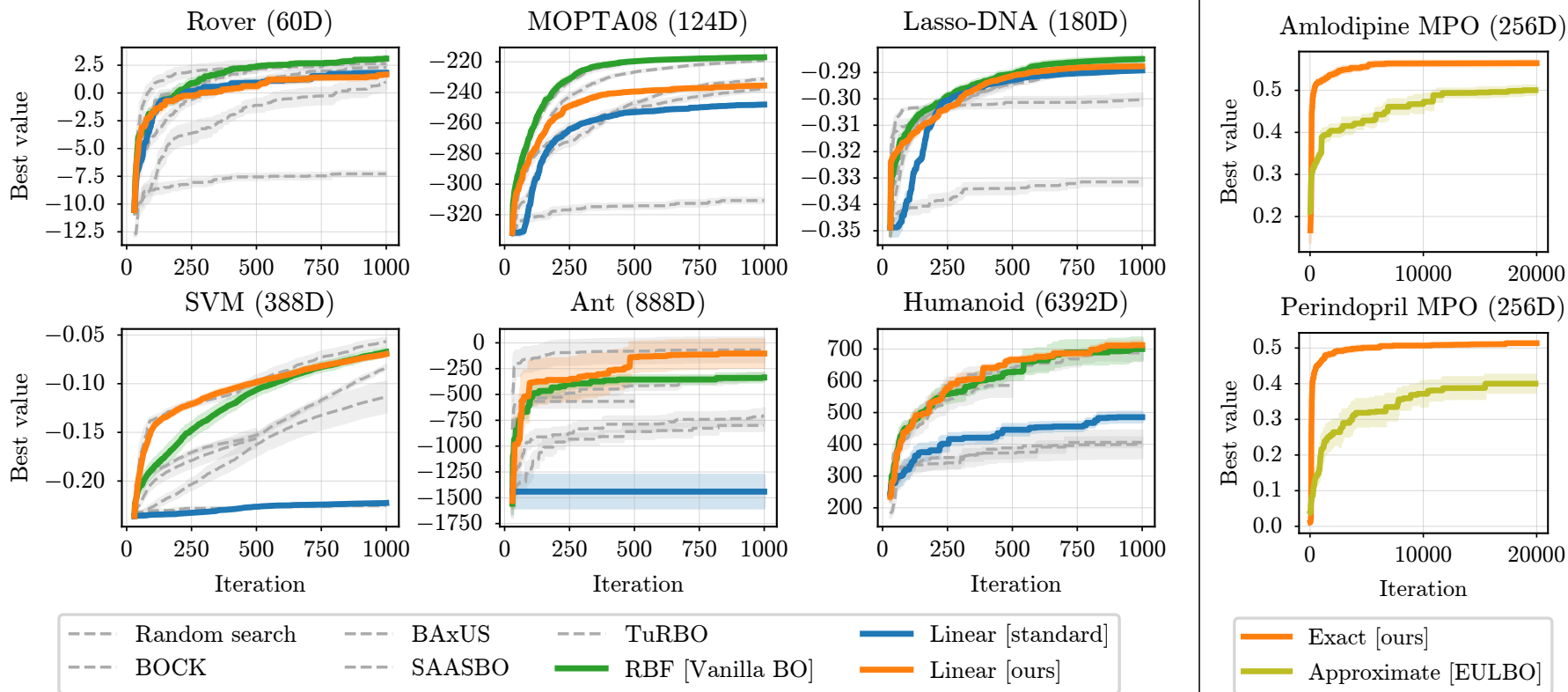
$$\underbrace{\mathbf{x}}_{[-1,1]^D} \rightarrow \underbrace{P(\mathbf{x})}_{\mathbb{S}^D} = \frac{1}{\|\mathbf{x}\|^2 + 1} [2x_1, \dots, 2x_D, \|\mathbf{x}\|^2 - 1]$$

# Spherical projection in high dimensions

In high  $D$ ,  $\|\mathbf{x}\| \approx 1 \Rightarrow P(\mathbf{x}) \approx [\mathbf{x}; 0]$  (projection is nearly a no-op)



# Empirical results



**Why are these results so surprising?**

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- structural assumption + non-linear surrogate (past ~10 years)

# Why are these results so surprising?

To achieve state-of-the-art in high-dimensional BO, we need:

- ~~structural assumption + non-linear surrogate~~
- non-linear surrogate\* (past ~2 years)

# Why are these results so surprising?

To achieve state-of-the-art in high-dimensional BO, we need:

- ~~structural assumption + non-linear surrogate~~
- ~~non-linear surrogate\*~~
- linear surrogate\* (this talk)

**What's next?**

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Less:

- inventing new (complicated) structural-assumption methods

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Less:

- inventing new (complicated) structural-assumption methods

More:

- understanding fundamental mechanisms driving HDBO

# Thank you!



Colin Doumont



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Natalie Maus



Jacob R. Gardner



Henry Moss



Geoff Pleiss